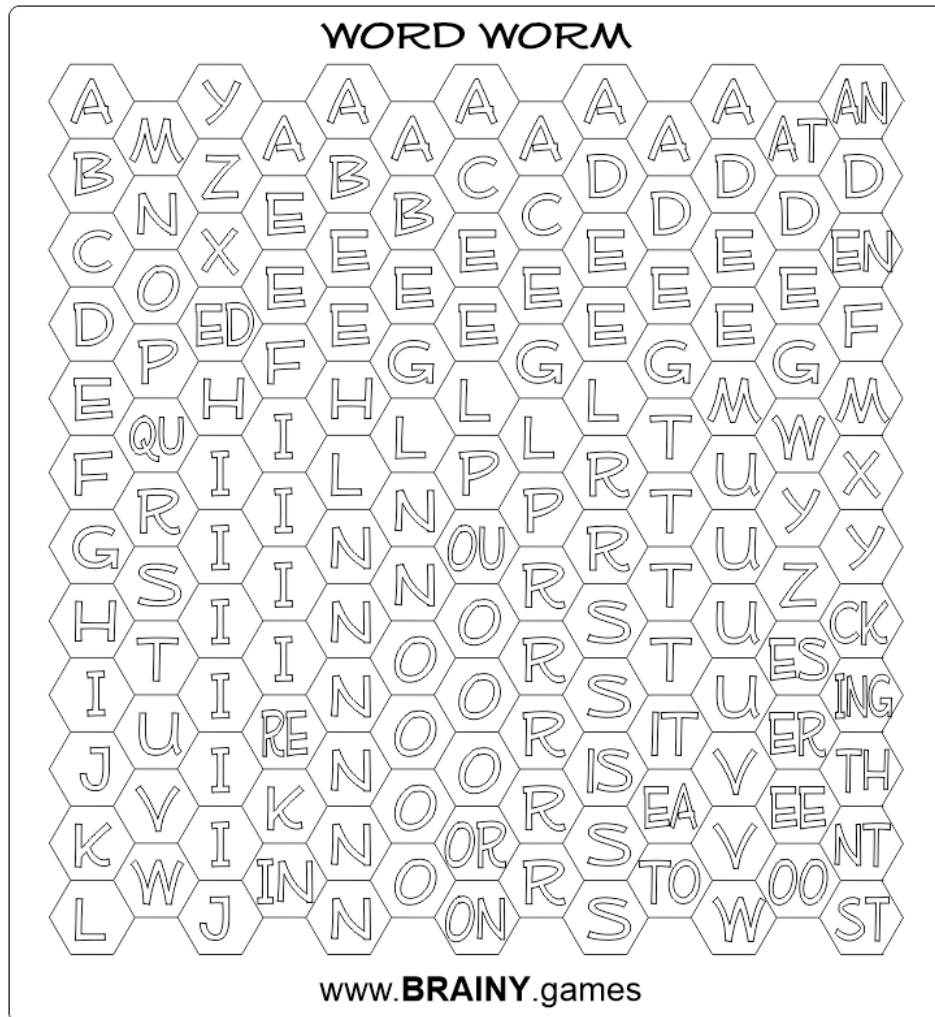


WORD WORM GAME

WORD WORM is a tabletop game of making words on a dynamically changing board.



Two or more players compete to make words from any number of contiguously adjacent letters.


GOAL: Be the player with the highest score to win.

SETUP: Shuffle all letter tiles and place randomly on the board. Each player places their token on any letter starting that matches the first letter of their name.

Designate a scorekeeper. Pick a target score to end the game, for example, 200.

PLAY: On each turn, a player tries to make a word from adjacent letters, placing their token on the tile with the last letter of that word. Swap any two letters of that word. Score by counting the number of letters used.

If a word cannot be made, the player moves their token to any adjacent tile and ends their turn.

	Red's possible words to make: HELP HINT HI HIT CELLS HELL CLEAR HELLO CELLO LET
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WINNING: The person with the highest score meeting or exceeding the target score is the winner.

VALIDITY: If the word is found in any dictionary or encyclopedia, it is deemed valid. Generally, however, abbreviations and acronyms should not be allowed.

DISPUTES: If someone makes an invalid word that is disputed, that person loses their turn.